

Town of Bedford Finance Committee
Selectmen's Meeting Room, Bedford Town Hall

Date: March 28, 2013

Finance Committee Attendees: Mike Seibert, Chair; Stephen Steele, Vice-Chair; Meredith McCulloch, Barbara Perry, Stephen Carluccio, Tom Busa, Richard Bowen, Ben Thomas.

Other Attendees: Abbie Seibert, School Committee; Richard Reed, Town Manager; Victor Garofalo, Finance Director, Treasurer/Collector; Joanne Monaghan, Recording Secretary for finance committee.

Attachments/Handouts: FY2014 Budget Model 3.5. Warrant for Annual Town Meeting (ATM).

Meeting was called to order at 7:35pm.

Meeting Discussions and Actions:

1. Victor reviewed the Model 3.5 FY14 budget, which included changes to the Police salaries, Reserve Fund, and Selectmen Expenses-reserve.
Rich made a motion for a Reserve Fund transfer to the Facilities department, seconded by Steve S. *Vote 8-0-0.*
2. Victor reviewed the briefing sheets for the warrant articles for the Annual Town Meeting; changes were made in the language for health insurance and were sent by email to the Finance committee. The motions for the meeting were handed out, but are preliminary until reviewed with Richard Reed.
3. Richard Reed reviewed the "Memorandum of Agreement between Town of Bedford and the Emergency Communications Officers (ECO) Local 2310-B IAFF". The Selectmen have executed the terms of the Agreement for Fiscal Years 2012 to 2014. This agreement refers to the dispatchers for 9-1-1 calls and their respective pay scales/wages and training requirements. A motion was made by Rich B to recommend approval of Article 23 as written, seconded by Steve S. *Vote: 8-0-0.*
4. Old/New Business: None discussed.
5. Meetings Attended: Meredith attended the Selectmen's meeting.
6. Open Discussion: None discussed.
7. Minutes: Motion was made by Steve S. to approve the minutes for February 28, seconded by Barbara. *Vote 7-0-1.*
8. Steve S. made a motion to adjourn the meeting at 8:25pm, seconded by Rich B. *Vote: 8-0-0.*

Finance Meeting Schedule: Next meeting, April 25.